

# FEIF Sport Judges Guidelines 2023

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# FEIF INTERNATIONAL FEDERATION OF ICELANDIC HORSE ASSOCIATIONS



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### PREFACE

### Prime judging criterion

The prime judging criterion should be the harmony between horse and rider. The rider must handle the horse with fairness, delicacy and respect; be its true leader rather than its dominator. At all times the rider must put the horse's welfare paramount and guard its health and safety. The horse should be able to fulfil its tasks with pleasure; be calm and supple, but also confident, attentive and keen.

### Main judging principle

The main judging principle is the judge's obligation to make a well balanced, objective and fair assessment that does the entire performance justice.

### Object

The object of the guidelines is to provide sport judges with a tool that enables them to adjudicate in the spirit of the prime judging criterion and the main judging principle.

### **Key elements**

The guidelines are based on certain key elements that must all be taken into consideration when making a well-balanced assessment. Those key elements are:

- Riding skills and connection
- Beat and balance
- Suppleness and relaxation
- Outline and movements
- Correctness and precision of the execution

### **Firewalls**

All the key elements must form the basis of the assessment. Therefore, good qualities of one element should in principle not compensate for significant shortcomings of other elements. To prevent this happening, firewalls have been placed between the requirements and/or restrictions that have been laid out for each key element. Those firewalls cannot be crossed and will guide the judge when determining the range of possible marks.

### **General guidance**

The prime judging criterion, as formulated above, forms the general guidance regarding the assessment of the riding quality. Furthermore, riding skills should be determined in according with the rider's technique, balance and timing. The riding style should be characterized by lightness and delicacy but not by force and excessive pressure. The entire performance should reflect skilful training of horse and rider as well as thorough and fair preparation.

### Judge's responsibility

The guidelines will not provide judges with a detailed answer to all situations that might occur during an assessment. Such a document would not be workable. It is therefore the judge's responsibility to maintain and upgrade his/her knowledge of those equine sciences on which the guidelines are based. This should enable the judges to act in the spirit of the guidelines in most situations.



# **Slow TÖLT**

**General:** The horse should go in an even four-beat rhythm, which runs fluently through the horse. The neck should be arched and the back active and rounded, the whole top-line being without tension. The hindquarters are well engaged, and the movements of the forequarters are light and free. The stance phase of the hind legs is longer than the stance phase of the front legs. The horse should move in balance, with strong and active back with suppleness and fluid movements.

	Poor performance				Low ave	ance	pe	gh avei erforma	nce		•	rmance		Excelle	nance		
Riding skills / Connection	0 0,5 1 1, Rough riding (warning by yello card), very poor riding skills, serie lack of cooperat very poor connection	ous		prob e seri	3,5 <b>4</b> me clear lems with iousness ould influ	faults in h the cor	nection hortco	on oming	_	riding horse subm	7 erally g style gene itting j aids		8	8,5 Harmo good c excelle	ny, v onne	ection,	10
Beat / Balance	Very poor beat, the gait, very un			ing	Beat or probler	r balance ns		Acce beat occa balar prob	, isiona nce	al				alance a gait cons			
Suppleness / Relaxation	Very much stiffn	ess or	tensior	ו		ss or ten ained in		ments			ominar nable	ntly / supple	÷	Very s elastic uncon	;,		
Outline / Movements	Very poor outling frequent steps, v little engagemer	ery lit			mover faults in	ent steps nents, cle n outline energy	ar	outlin	ne, a emer	ults in verag nts an s		cons and ener good well with of th	side hig d ba e h a c e h ligh		ment l imp ing a ind p ting p , ele self-	s, ulsion and vart ohase vated	,
														Much	expr	essior	ı
Execution	Very fast Only half of the or time shown	equire	ed distai	nce	Too fas	st			ļ	Requi	ired sp	beed					

### Other remarks:

- The mark 0 is given when less than the equivalent of 1 long side in tolt is shown (consecutively)
- If a yellow card is given for rough riding in any of the gaits / sections, the final mark for the whole performance can be reduced by 0.5 to 2 points.
- Deduction 1 to 3 points if a horse breaks the gait or if transition of gaits are in the wrong place (too early or too late) see diagram on page 20.
- Deduction of 1 point (per interruption) if there is an extreme interruption to flow in transitions of gaits or sections in the test.
- If transition is in the wrong place (too early or too late) and also has extreme lack of flow, deduct only for transition in the wrong place.
- If a horse breaks the gait in the preliminaries the mark after deduction cannot be higher than 6.5. If a horse breaks the gait in the finals the mark after deduction cannot be higher than 7.5. The amount of deduction: see page 20.
- In tölt classes where *slow speed* is requested the impression should be that the horse could easily tölt a 10 m circle at that speed. In tölt classes requesting a *slow / calm / steady speed* the accepted speed is <u>slightly</u> higher than in classes requesting a *slow speed*



# Fast TÖLT

**General:** The horse should go in an even four-beat rhythm, which runs fluently through the horse. The horse should lengthen its strides and the head and neck becoming more extended than at slow tölt, the whole topline still being strong and without tension. The horse should move in balance, with strong and active back, active hind quarters, with suppleness and fluid movements.

	Poor performance		Low average performance		igh averag erformance		Goo perfo	d ormance	Exce perfo	llent ormanc	е	
	<b>0</b> 0,5 <b>1</b> 1,5 <b>2</b>	2,5 <b>3</b>	3,5 <b>4</b> 4,5	5	5,5 <b>6</b>	6,5	7	7,5 <b>8</b>	<b>8</b> 8,5	9	9,5	10
Riding skills / Connection	Rough riding (warning by yellow card) Very poor riding skills, serious lack of cooperation, very poor connection	Prob The ser	me clear faults in lems with the co iousness of the s ould influence th	nnectionshortco	on o <i>ming</i>	riding Hors subr	erally g g style e gene nitting g aids	erally	good	ony, v conne ent ric	ction,	
Beat / Balance	Very poor beat, freque the gait, very uneven		Beat or balanc problems	e	Accepta beat, occasic balance problem	onal			oalance : , gait cor		-	
Suppleness / Relaxation	Very much stiffness o	r tension	Stiffness or ter Constrained in		ments		ominaı nable	ntly / supple	elast	supple ic onstrai		
Outline / Movements	Very poor outline, ver frequent steps, very li little engagement		Frequent steps movements, c faults in outline lack of energy	ear	Some f outline, movem roomine	averag ents ar	je	consid and h stride impul bearin	e withou derable f igh mov s, energ sion, good ag, good arriage	aults, ement etic, g od bac	s, long ood k	
									Mucł	n expre	ession	
Execution	Very slow Only half of the requir or time shown	ed distance	Too slow			Requ	ired sj	beed				

### Other remarks:

- The mark 0 is given when less than the equivalent of 1 long side in tolt is shown (consecutively)
- If a yellow card is given for rough riding in any of the gaits / sections, the final mark for the whole performance can be reduced by 0.5 to 2 points.
- Deduction 1 to 3 points if a horse breaks the gait or if transition of gaits are in the wrong place (too early or too late) see diagram on page 20.
- Deduction of 1 point (per interruption) if there is an extreme interruption to flow in transitions of gaits or sections in the test.
- If transition is in the wrong place (too early or too late) and also has extreme lack of flow, deduct only for transition in the wrong place.
- If a horse breaks the gait in the preliminaries the mark after deduction cannot be higher than 6.5. If a horse breaks the gait in the finals the mark after deduction cannot be higher than 7.5. The amount of deduction: see page 20.



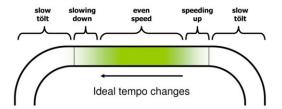
# TÖLT – speed changes

General: See sections slow tölt and fast tölt.

	Poor performa	ance						average rmance			gh aver rformar			Good perfo	rmance		Excell perfor		е	
	<b>0</b> 0,5	<b>1</b> 1	1,5 <b>2</b>		2,5	3	3,5	4	4,5	5	5,5	6	6,5	7	7,5	8	8,5	9	9,5	10
Riding skills / Connection	Rough ri (warning card) Very poo skills, se coopera poor cor	y by yel or riding prious la tion, ve	g ack of ery			Probl e seri	lems v <i>iousne</i>	ear faul vith the ess of t fluence	e con he sh	nectio	on o <i>ming</i>		riding Horse	erally g   style e gene litting f   aids	erally	N O	Harmo Very g conne Excelle	jood ction		
Beat / Balance	Very poo the gait,					ing	Beat prob	or bal lems	ance		Acce beat, occas balar probl	sior nce	nal		l beat, strides				-	
Suppleness / Relaxation	Very mu	ich stiff	ness o	or tei	nsior	٦		ness or straine			nents		Predo reaso		ntly / supple		Very s elastic Uncor	2		
Outline / Movements	Very poo frequent little eng	steps,	very l				move faults	uent si ements s in ou of ene	s, clea tline,		outlin	ne, a eme	ults in averag ents an ss		consi and h good good lengti when enga	idera ingh imp bac heni rec ged ated	move oulsior ck bea ing of queste l hind   and li	aults, ment ring, stride d, we part,	ergetic good es ell	,
																	Much	expr	ession	ı
Execution	Too little Very inh Only hal or time s	armon f of the shown	ious tr e requi	ansi red (	tions dista	nce	smoo Tran place		s in th	e wro	C		Smoo Trans Clear	distine th trar itions length	ction in nsitions in the c nening o	corre	ect pla trides			
	The em Transitio discoura	ons sh	ould l	be <u>s</u>	smoo	o <u>th</u> w														

Other remarks:

- The mark 0 is given when less than the equivalent of 1 long side in tölt is shown (consecutively) or no tempo changes are performed.
- If a yellow card is given for rough riding in any of the gaits / sections, the final mark for the whole performance can be reduced by 0.5 to 2 points.
- Deduction 1 to 3 points if a horse breaks the gait or if transition of gaits are in the wrong place (too early or too late) see diagram on page 20.
- Deduction of 1 point (per interruption) if there is an extreme interruption to flow in transitions of gaits or sections in the test.
- If transition is in the wrong place (too early or too late) and also has extreme lack of flow, deduct only for transition in the wrong place.
- If a horse breaks the gait in the preliminaries the mark after deduction cannot be higher than 6.5. If a horse breaks the gait in the finals the mark after deduction cannot be higher than 7.5. The amount of deduction: see page 20.





# TÖLT – slow to medium or any speed

**General:** The horse should go in an even four-beat rhythm, which runs fluently through the horse. In slow speed tölt the neck should be arched and the back active and rounded, the whole topline being without tension. The hindquarters are well engaged, and the movements of the front part are light and free. In fast speed tölt the horse should lengthen its strides and the head and neck can become more extended than at slow tölt, the whole topline still being strong and without tension. The horse should move in balance, with strong and active back, active hind quarters, with suppleness and fluid movements.

		Poor perfori	nance						avera orman			igh averag erformance		Goo perf	d ormano	ce	Excel perfor	lent mance	e	
	0	0,5	1	1,5	2	2,5	3	3,5	4	4,5	5	5,5 <b>6</b>	6,5	7	7,5	8	8,5	9	9,5	10
Riding skills / Connection		Rough (warnir card) Very p skills, s cooper poor co	ng by oor ric seriou ation,	, yellov ling s lack very		Th	Prob e ser	lems v iousne	with th ess of	ults in ne con <sup>:</sup> the sh ce the	necti ortco	on oming	riding Hors subn	erally g style e gen nitting g aids	erally to the	•	Harmo Very g conne Excelle	ood ction	ling	
Beat / Balance		Very p the gai					sing		t or ba	alance		Accepta beat, occasio balance problem	nal				alance a gait con			
Suppleness / Relaxation		Very m	luch s	tiffne	s or	tensio	n			or tens ed in r		ments		omina onable	ntly / supp	le	Very s elastic Uncor	2		
Outline / Movements		Very p freque little er	nt step	os, ve				mov fault	emer	steps, its, cle utline, ergy		Some f outline, movem roomine	averaç ents ar	je	con and ene goo	iside I hig erge od b	without erable fa jh move tic, good ack bea ement, s	aults, i ments d impu ring, g	s, ulsion, good	
																	Much	expre	ession	
Execution		Only h or time			quire	d dista	ance						Requ	iired s	peed					

#### Other remarks:

- The mark 0 is given when less than the equivalent of 1 long side in tolt is shown (consecutively)
- If a yellow card is given for rough riding in any of the gaits / sections, the final mark for the whole performance can be reduced by 0.5 to 2 points.
- Deduction 1 to 3 points if a horse breaks the gait or if transition of gaits are in the wrong place (too early or too late) see diagram on page 20.
- Deduction of 1 point (per interruption) if there is an extreme interruption to flow in transitions of gaits or sections in the test.
- If transition is in the wrong place (too early or too late) and also has extreme lack of flow, deduct only for transition in the wrong place.
- If a horse breaks the gait in the preliminaries the mark after deduction cannot be higher than 6.5. If a horse breaks the gait in the finals the mark after deduction cannot be higher than 7.5. The amount of deduction: see page 20.



# TÖLT - slow to medium speed without rein contact

**General:** See section tölt – slow to medium speed. The head and neck can be more extended than when ridden with active rein contact, provided that the horse still moves in balance, with strong and active back, active hind quarters, with suppleness and fluid movements.

	Poor perfor	mance						average rmance			average mance		Goo perfo	d ormano	ce	Excel perfor	lent mance		
	<b>0</b> 0,5	1	1,5	2	2,5	3	3,5	<b>4</b> 4	4,5 <b>5</b>	5,5	5 <b>6</b>	6,5	7	7,5	8	8,5	9	9,5	10
Riding skills / Connection	Rough (warni card) Very p skills, coope poor c	ng by y boor rid serious ration,	yellow ling s lack very	of	Th	Prob e seri	lems w iousne	vith the ss of th	s in ridir connec e shorto the ma	tion comin	ng	riding Hors subm	erally g g style e gene nitting g aids	erally		Harmo Very g conne Excell	ood ction	ing	
Beat / Balance	Very p the ga					ing	Beat probl	or bala ems	nce	bea occ bal	cceptal at, casior lance oblem	nal				llance a gait con			
Suppleness / Relaxation	Very r	nuch s	tiffnes	s or 1	tensio	n			tension in mov	emen	nts		ominai onable		e	elasti	supple c nstrain		
Outline / Movements	Very p freque little e	nt step	os, ver				move faults	uent ste ements in outl of energ	ine,	ou mo	utline,	aults in averag ents ar ess	je	con and ene goo	side I hig erge od ba	without erable fa h move tic, good ack bea ement, s	aults, r ments d impu ring, g	, Ilsion, Iood	
																Much	expre	ssion	
Execution	Freque Only h or time	alf of t	he req	uire	d dista	nce	Occa	sional	correctio	ons		Reins loose	ired s slack in loo correc	and h	nanę	ging	No corre Requ spee		5
Execution	crest.	There ed towa	should	l be	no act	ive co	ontact f	hrough	arly visib the reir ction. Th	ns wit	th the	horse's	s mou	th or t	he c	chin gro	ove. A	whip	

#### Other remarks:

- The mark 0 is given when less than the equivalent of 1 long side in tölt is shown (consecutively), if the reins are loose for less than the equivalent of 1 long side (consecutively) or if the reins are always in both hands.
- If a yellow card is given for rough riding in any of the gaits / sections, the final mark for the whole performance can be reduced by 0.5 to 2 points.
- Deduction 1 to 3 points if a horse breaks the gait or if transition of gaits are in the wrong place (too early or too late) see diagram on page 20.
- Deduction of 1 point (per interruption) if there is an extreme interruption to flow in transitions of gaits or sections in the test.
- If transition is in the wrong place (too early or too late) and also has extreme lack of flow, deduct only for transition in the wrong place.
- If a horse breaks the gait in the preliminaries the mark after deduction cannot be higher than 6.5. If a horse breaks the gait in the finals the mark after deduction cannot be higher than 7.5. The amount of deduction: see page 20.

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### WALK

**General:** The horse should go in an even four-beat rhythm beat with long strides, be supple and move energetically. The horse should have a long neck and a rounded, relaxed topline and go forward with suppleness, impulsion and with roomy strides. The back is elastic, and the movement runs through the horse's body.

		Poor perfor	mance							avera orman			gh aver erformai			Goo perf		ance	Exce perfo	llent rmanc	e	
	0	0,5	1	1,	,5	2_	2,5	3	3,5	4	4,5	5	5,5	6	6,5	7	7	,5 <b>8</b>	8,5	9	9,5	10
Riding skills / Connection		Rough (warni card) Very p skills, coope poor c	ng by oor ri seriou ration	yello ding is lao , ver	l ick c ry	of	Th	Prob e se	olems riousne	with th ess of	ults in ne con <sup>7</sup> the sl ce the	necti nortco	on oming		Gene riding Horse subm riding	g style e ger nitting	e nera g to t	lly	Harm Very conne Excel	good ection		
Beat / Balance		Very p the ga lame								t or ba dems	alance		Acce beat, occas balar probl	sior ice	nal				alance a gait cor		•	
Suppleness / Relaxation		Very n	nuch s	stiffn	ness	ort	tensio	n			or tens ed in r		ments		Pre-do reasor going body	nable	supp	ole,	smo	supp oth, nstra		
Outline / Movements		Very p freque little ei	nt ste	ps, ۱	very				clea	r faull ne, la			· · ·	ne, eme				cons room good move	ne with iderable by and I impuls ements I engag	e faul ong s ion, g , ener	trides, jood getic,	
																			Mucł	ı expi	essior	ı
Execution		Very r Only h or time	alf of	the	req	uireo	d dista	ance							Clear Even	•		in the	steps			

Other remarks:

- The mark 0 is given when less than the equivalent of  $\frac{1}{2}$  long side in walk is shown (consecutively)
- If a yellow card is given for rough riding in any of the gaits / sections, the final mark for the whole performance can be reduced by 0.5 to 2 points.
- Deduction 1 to 3 points if a horse breaks the gait or if transition of gaits are in the wrong place (too early or too late) see diagram on page 20.
- Deduction of 1 point (per interruption) if there is an extreme interruption to flow in transitions of gaits or sections in the test.
- If transition is in the wrong place (too early or too late) and also has extreme lack of flow, deduct only for transition in the wrong place.
- If a horse breaks the gait in the preliminaries the mark after deduction cannot be higher than 6.5. If a horse breaks the gait in the finals the mark after deduction cannot be higher than 7.5. The amount of deduction: see page 20.



### TROT - slow to medium speed

**General:** The horse should go in an even two-beat diagonal rhythm with clear suspension. The horse should have an arched neck and a rounded, relaxed topline and go forward with suppleness, impulsion and with roomy strides. The back is elastic, and the movement runs through the horse's body.

		Poor perform	ance						avera			gh aver erformar			Goo perfo	d orma	nce	Exce perfo	llent rmano	e	
	0	0,5	1	1,5	2	2,5	3	3,5	4	4,5	5	5,5	6	6,5	7	7,5	5 <b>8</b>	8,5	9	9,5	<u>1</u> 0
Riding skills / Connection		Rough (warnin card) Very po skills, s coopera poor co	g by y oor rid erious ation,	yellow ling s lack very		Th	Prob e sen	lems v iousne	with th ess of	ults in ne con <sup>f</sup> the sl ce the	necti nortco	on o <i>ming</i>		riding Horse subm	erally g style e gen hitting g aids	erall to th	у	Harm Very conne Excel	good ection		
Beat / Balance		Very po frequen uneven	tly los	sing th				prob	lems	alance , spensi		Accept beat, occast balan proble	ior ce	nal	ever	n stri		alance good s cy		-	
Suppleness / Relaxation		Very m	uch s	tiffnes	s or t	tensio	n			or tens ed in 1		ments		Predo reaso				elast	supp ic onstra		
Outline / Movements		Very po frequen little eng	it step	os, ver				mov fault	emer	steps, its, cle utline, ergy	ar	outlin	e, eme	aults in averag ents an ess	e	co ai ei go	onside nd hig nerge ood b	withou erable f Ih mov tic, goo ack be ement	faults emen od im	ts, oulsior	
																		Mucl	n exp	ressior	ı
Execution		Only ha or time			quire	d dista	ince							Requ	ired s	peed	d				

#### Other remarks:

- The mark 0 is given when less than the equivalent of 1 long side in trot is shown (consecutively)
- If a yellow card is given for rough riding in any of the gaits / sections, the final mark for the whole performance can be reduced by 0.5 to 2 points.
- Deduction 1 to 3 points if a horse breaks the gait or if transition of gaits are in the wrong place (too early or too late) see diagram on page 20.
- Deduction of 1 point (per interruption) if there is an extreme interruption to flow in transitions of gaits or sections in the test.
- If transition is in the wrong place (too early or too late) and also has extreme lack of flow, deduct only for transition in the wrong place.
- If a horse breaks the gait in the preliminaries the mark after deduction cannot be higher than 6.5. If a horse breaks the gait in the finals the mark after deduction cannot be higher than 7.5. The amount of deduction: see page 20.



# CANTER - slow to medium speed

**General:** The horse should go in an even three-beat rhythm with clearly visible suspension. The horse should have arched neck, rounded relaxed topline and engaged hindquarters. The movements of the forequarters are light and unconstrained.

	Poor performance	performance pe	gh average erformance	Good performance	Excellent performance
	<b>0</b> 0,5 <b>1</b> 1,5 <b>2</b> 2,5 <b>3</b>	3,5 <b>4</b> 4,5 <b>5</b>	5,5 <b>6</b> 6,5	5 <b>7</b> 7,5 <b>8</b>	8,5 <b>9</b> 9,5 <b>1</b> 0
Riding skills / Connection	card) Problems Very poor riding skills, serious lack of <i>The seriou</i>	r faults in riding, with the connection sness of the shortcomin uence the mark	ridir Hor ng sub	nerally good ng style rse generally omitting to the ng aids	Harmony Very good connection Excellent riding
Beat / Balance	Very poor beat, very little suspension, frequently losing the gait, very uneven strides. Only half of the required distance shown	Beat or balance problems, visible suspension	Acceptable beat, occasional balance problems	even strides,	alance and rhythm good suspension, gait consistency
Suppleness / Relaxation	Very much stiffness or tension	Stiffness or tension Constrained in move		dominantly / sonable supple	Very supple, elastic Unconstrained
Outline / Movements	Very poor outline, very short and frequent steps, very little energy, little engagement, very downhill	Frequent steps, flat movements, clear faults in outline, lack of energy	Some faults i outline, avera movements a roominess	n conside age and hig and energe good b	without erable faults, roomy gh movements, tic, good impulsion, ack bearing, good ement, very uphill
					Much expression
Execution	Very fast		Req	uired speed	

- The mark 0 is given when less than the equivalent of 1 long side in correct canter is shown (no canter, wrong lead or disunited canter), racing speed and out of control.
- If a yellow card is given for rough riding in any of the gaits / sections, the final mark for the whole performance can be reduced by 0.5 to 2 points.
- Deduction 1 to 3 points if a horse breaks the gait or if transition of gaits are in the wrong place (too early or too late) see diagram on page 20.
- Deduction of 1 point (per interruption) if there is an extreme interruption to flow in transitions of gaits or sections in the test.
- If transition is in the wrong place (too early or too late) and also has extreme lack of flow, deduct only for transition in the wrong place.
- If a horse breaks the gait in the preliminaries the mark after deduction cannot be higher than 6.5. If a horse breaks the gait in the finals the mark after deduction cannot be higher than 7.5. The amount of deduction: see page 20.



### PACE – oval track

**General:** The horse should go in an energetic two-beat lateral rhythm with a clearly visible suspension and at high speed. The horse should lift its back and extend the head and neck forward. In the suspension-phase lateral front and hind legs are stretched far forward and the opposite legs are stretched far backward.

		Poor perform	ance						avera orman	0		igh avera erforman	•		Goo perf	d orma	ance	Exce perfo		ce	
	0	0,5	1	1,5	2	2,5	3	3,5	4	4,5	5	5,5	6	6,5	7	7,	5 <b>8</b>	8,5	9	9,5	<u>1</u> 0
Riding skills / Connection		Rough (warnin card) Very po skills, s coopera poor co	g by y por ric eriou: ation,	yellow ling s lack very		Th	Prob e ser	lems iousne	with th ess of	ults in he con f the sl ce the	necti nortco	on o <i>ming</i>		riding Hors subm	erally g style e gen hitting g aids	e neral i to t	lly	Harm Very conne Excel	good ectior		
Beat / Balance		Very po suspen					des.	prob		alance , visibl on		Acception beat, occast balant problem	ion ce	al				alance a good si			
Suppleness / Relaxation	,	Very m	uch s	tiffnes	s or	tensio	n			or tens ied in i		ments		Predo reaso		-		Very elast Unco	ic		
Outline / Movements	t	Very po frequer little en	it step	os, vei				mov fault	emer	steps, nts, cle outline, nergy	ar	outlin	e, a eme	ults in averag ents ar ss	je	c a n g	onside Ind Ior noverr Jood ir	e withou erable f ng stride nents, e npulsio g, good	aults es, go nerg n, go	bod etic, od bad	s sk
																		Much	ı exp	ressio	n
Execution	,	Very slo	w													С		h transi : places speed		on	

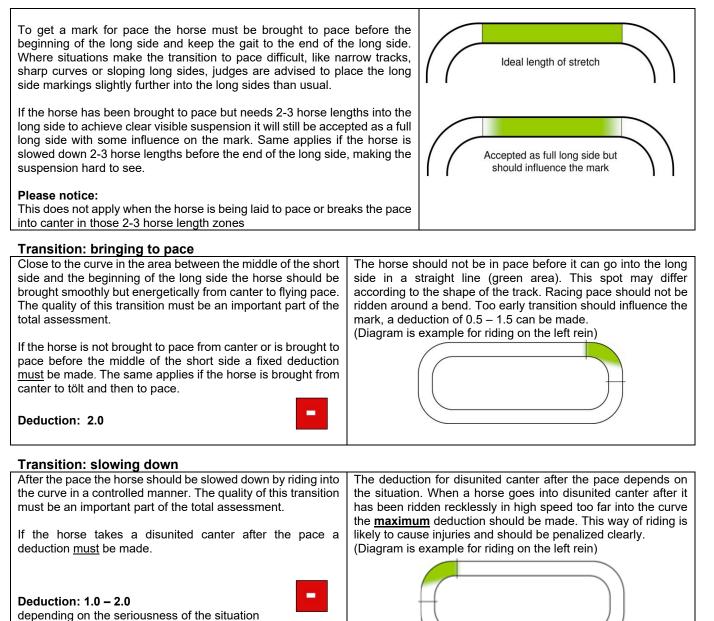
### Other remarks:

• See diagram on following page



### PACE – oval track

The judgment should be based on the general impression of the whole performance (from approaching in canter at the beginning to slowing down at the end) where both gait qualities and the technical execution will be taken into account.



### How to figure out the final mark for pace:

Every attempt will be marked individually and at the end the final mark for pace will be based on the average of the two best attempts. When 3 attempts are ridden, the worst attempt will not be taken into account except if a yellow card is given due to rough riding for that attempt. Deduction 1 point (per interruption) if there is an extreme interruption to flow in transitions at the middle of either of the short sides of the pace round.

#### Yellow card:

If a yellow card is given due to rough riding for <u>**any**</u> of the attempts of pace the final mark for pace shall never be higher than 2.0. The final mark for the whole five-gait test can also be reduced by 0.5 to 2 points.





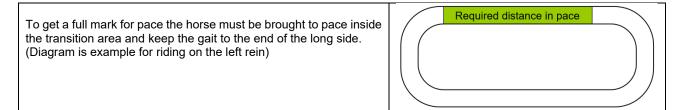
# PACE – oval track F3

		Poor perform	ance						avera orman	0		igh ave erform	0		Goo perf	od forman	се		ellent orman	ce	
	0	0,5	1	1,5	2	2,5	3	3,5	4	4,5	5	5,5	6	6,5	7	7,5	8	8,5	9	9,5	10
For the asses page 11. For a														outlin	e/mo	vemer	nt: s	ee pac	e guid	leline c	'n
Execution	Г	/ery slo he hor he end	rse bi				fore											h trans t place		on	

#### Other remarks:

The mark 0 is given if less than the half of the required distance is shown

The judgment should be based on the general impression of the whole performance (from approaching in canter at the beginning to slowing down at the end) where both gait qualities and the technical execution will be taken into account.



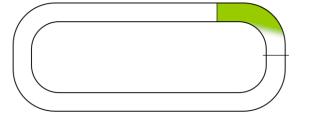
### Transition: bringing to pace

In this class the transition area is extended 8 meters The horse should not be in pace before it can go into the long into the long side. The end of the transition area must side in a straight line (green area). Racing pace should not be be clearly marked. Within the transition area the horse ridden around a bend. Too early transition should influence the should be brought smoothly but energetically from mark, a deduction of 0.5 - 1.5 can be made. canter to flying pace. The quality of this transition must be an important part of the total assessment. If the horse is not brought to pace from canter or is brought to pace before the middle of the short side a fixed deduction must be made. The same applies if the horse is brought from canter to tölt and then to pace.

**Deduction: 2.0** 



(Diagram is example for riding on the left rein)



#### How to figure out the final mark for pace:

Each attempt will be marked individually and at the end the final mark for pace will be based on the best attempt. If a yellow card is given due to rough riding for any of the attempts of pace the final mark for pace shall never be higher than 2.0. The final mark for the whole five-gait test can also be reduced by 0.5 to 2 points.



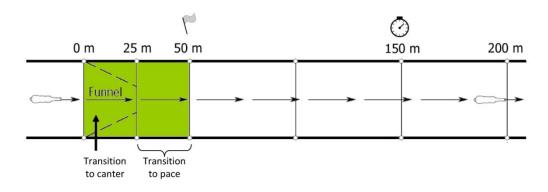
### PACE TEST PP1 - Part 1

### General:

As soon as the starting flag is raised the horse should be ridden in a relaxed walk, tölt or trot into the funnel-zone (0-25 m). Early in the funnel-zone the horse should be brought to a powerful, yet relaxed, canter and ridden through the funnel into the transition-zone (25-50m). The rider than switches the gait from canter to pace with soft and clear aids without slowing down. When the horse enters the timed section, the horse should be in very clear and definite pace. The rider is expected to show bold and powerful pace, with the emphasis on harmony between the horse and rider. Besides the quality and the speed of the pace, the riding style and precision of performance will be judged.

will be juc	Poor performance		Low aver performa	nce	pe	igh avera erforman	nce		•	rmance	per	ellent forman		
Riding skills / Connection	0 0.5 1 1.5 2 Rough riding (warning by yellow card) Very poor riding skills, serious lack of cooperation, very poor connection	So Prob The ser	3.5 <b>4</b> me clear fa blems with riousness o ould influe	the cor of the s	necti hortco	g, ion o <i>ming</i>	6	riding Horse		-	Har Ver con	5 <b>9</b> mony y good nection ellent	า	10
Beat / Balance	Very poor beat, very suspension, very une		Beat or problem suspens	s, visibl		Accept beat, occast balant proble	siona ce	al		d beat, b ı strides,				
Suppleness / Relaxation	Very much stiffness of	or tension	Stiffness Constra			ments			ominar nable	ntly / supple	ela	y supp stic constra		
Outline / Movements	Very poor outline, be very short steps, very energy, little engager	' little	Short or moveme faults in lack of e	ents, cle outline		Some outlin move room	ie, a emer	verag nts an	е	and lo mover good i	lerable ng stri nents, mpuls	e faults des, g energ ion, go		ck
											Mu	ch exp	ressio	n
Execution	Transition to pace in zone Transition to canter o place Transitions lacking sr Very slow canter and Less than 2-3 strides	n wrong noothness pace	Transitio too long correctio	. Frequ		Avera pace		speec cante		Good canter Good Smoot Very fe	accele th tran	eration sitions	S	

- The mark 0 is given if the horse is not in pace at the 50 m line, if there is no transition to pace from canter after the 0 m line or if the transition is from a disunited canter through a single switch (víxl).
- The horse enters a new zone when the first part of the horse breaks the dividing line between the zones.





# PACE TEST PP1 - Part 2/3

**General:** The horse should be in a very clear and definite pace when it enters the timed stretch. The rider is expected to show bold and powerful pace, with the emphasis on harmony between the horse and rider. Besides the quality and the speed of the pace, the riding style and the precision of the performance must be an important part of the assessment.

		Poor perform	ance						avera orman			igh avera erforman			Goo perfo		ance		ellent orman	ce	
	0	0.5	1	1.5	2	2.5	3	3.5	4	4.5	5	5.5	6	6.5	7	7.	.5 <b>8</b>	8.5	9	9.5	10
Riding skills / Connection		Rough (warnin card) Very po skills, s coopera poor co	g by y por rid erious ation,	yellow ling s lack very		Th	Prob e ser	lems iousne	with tl ess of	ults in he con f the sl ce the	necti nortco	on o <i>ming</i>		riding Horse subm	erally g style e gen nitting g aids	era to t	lly	conn	nony good ectior Ilent i	ו	
Beat / Balance		Very po suspen					des.	prob		alance , visibl on		Accep beat, occas baland proble	iona ce	al				alance good s		-	
Suppleness / Relaxation		Very m	uch s	tiffnes	s or t	tensio	n			or tens ied in i		ments		Predo reaso				elas	/ supp tic onstra		
Outline / Movements		Very po steps, v engage	very li	ttle en				mov fault		nts, cle outline,		Some outlin move roomi	e, a mei	iverag nts an	e	a r g	conside and lor moven good ir	ng stric nents, mpulsio	faults les, g energ on, go		s sk
																		Muc	h exp	ressio	n
Execution		Slow sp	beed													(	Good s	speed			

### Other remarks:

- The mark 0 is given if the horse is in very slow pace, not in pace at the 50 m line and/or breaks the pace in the zone that is being judged.
- The horse enters a new zone when the first part of the horse breaks the dividing line between the zones.



Timed stretch



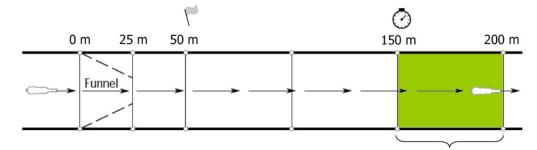
## PACE TEST PP1 - Part 4

**General:** The horse should be ridden in powerful pace into the slowing down zone. Then the rider should reduce speed softly and without force. To gain the highest marks the horse should be in walk before the end of the slowing down zone. In this demonstration the rider should clearly exhibit full control of the horse.

	Poor perform 0 0.5	ance <b>1</b>	1.5	2	2.5	3	perfo	averag ormanco <b>4</b>			gh avera erforman 5.5	ice	6.5	Good perfo <b>7</b>	l rmance 7.5		perf	ellent ormar 5 <b>9</b>	ice 9.5	5 10
Riding skills / Connection	Rough (warnin card) Very po skills, s coopera poor co	g by y oor ridi erious ation, v	ng lack very		Th	Prob e ser	lems iousne	faults i with th ess of a ofluenc	e con the sh	necti o <i>rtco</i>	oming	_	riding Horse				Very conr	nony gooc nectio ellent		
Beat / Balance	Very po suspen					les.	prot	t or ba blems, bensio	visible		Accep beat, occas baland proble	iona ce			l beat, stride				•	1
Suppleness / Relaxation	Very m	uch st	iffnes	s or	tensio	n		ness o straine			ments		Predo reaso		ntly / supple	e	elas		ple, ained	
Outline / Movements	Very po very sh energy,	ort ste	ps, v	ery li	ittle	bit,	mov fault	rt or fla rement is in ou of ene	ts, cle utline,	ar	Some outlin move roomi	e, a mer	verag nts an		cons and mov goo	side Ion vem d in	e witho erable ng stric nents, npulsio g, good	faults des, g energ on, go	jood jetic, ood ba	ack
							_										Muc	ch exp	oressi	on
Execution	Entering speed Very litt Transiti Excess	le spe on lac	ed re king :	duct smo	ion othnes		Ente	ering th	ne zor	ie in	average	e sp	eed		spec Very Smo	ed / go poth 8.0 /alk	ng the sp bod sp h trans ) or hig befor line	beed i sition gher:	educt	ion

### Other remarks:

- The mark 0 is given if the horse is not in pace at the 150 m line, if the horse breaks into canter in the slowing down zone
  or is not reducing speed at all.
- The horse enters a new zone when the first part of the horse breaks the dividing line between the zones.



Slowing down to walk



# Seat and use of aids in FS1/FS2

Quality of gaits is of no importance in the assessment of seat and riding aids

		Poor perforn	nance						avera orman	•		High a				Goo perf	od forman	ice	Exce perfo	llent rmano	ce	
	0	0.5	2.5	3	3.5	4	4.5	5	5.5	5 <b>6</b>	;	6.5	7	7.5	8	8.5	9	9.5	10			
General						Th	e se	Clear plems riousn	with t ess o	he co f <i>the</i> s	nnec shorta	comir	ıg	ri ⊦ s	iding lorse ubm	i styl e ger	nerally g to th	,	Harm Very conne Excel	good ectior	า	
Specific examples		behav ind (pro bala	iour, s epen blems nce), curate	dent s with rough e aids,	ot	maste ha refine th acce faul	ered, s su emei ne te ptab lt, co	les of transi fficient nt); ind st are le pert ntinua cture i	tions influe ividua show orma I seat	mostl ence al gail n corr nce v prob	y smo (but v s and rectly /ith of lems	ooth, vithou d part . Just ne m but t	rider ut ts of t ajor he		pe thro est; ai	erforr ough preci ds, s	n, goo nance out th ise rid eat is actory	e ing	seat, ligh rid	corre it (dis ing a	ffortles ect sea creet) ids, a picture	at,



# Execution FS3/TR1/CR1

**General:** In all parts of the test, the horse should be keen and enjoy cooperating. Seat should correspond with the requirements of the test (trail / countryside riding).

	Poor perforn			-		-	perfo	avera orman	ce	р	ligh av erform	ance		·	orman		Exce perfo	rmano		
General execution	0.5 Test is out or c with se Rough handlin by yello Very po skills, s cooper poor co	riding riding g (wa bw ca bor ric seriou ation,	d out faults arning rd) ting s lack very		faults, handli 7	, clea ing The s	3.5 ried ou r faults erious shortco influer	s of se ness oming	eat / a of the 1	ids /	ridi Ho sut	nerall ng/ha rse ge omittir	6.5 Iy good andling enerall ng to th ried ou mpt	style y ne aid	s	ridi	8.5 ry good ng/har faults	ndling	-	10
Specific examples	reachii (or s briefly	saw, I ng the stands on the e trail should ater b	before a midd s only ne ram ler) or d go ir but onl his fro	e Ile np nto y	early long-r	; sho einin	ps off f wing: g diso umsine	difficı bedie	ulties v ence o	vith f the		cleve diff Overa	er use d er ridin ficult h fil harn npress	g on a orse noniou	a	inv	osolute isible a comple	aids,	appea	rs

#### Other remarks:

• The mark 0 is given if the test is not carried out or the performance cannot be recognized as described in the submitted description of the program.



# FOUR GAIT V4

**General:** Not quality of gaits alone should determine the marks given; higher marks (over 7) are also possible for horses with good average movements, if the requirements of the guidelines are met.

	Poor performance		Low avera	ce p	igh average erformance	Good performance	Excellent performance
Riding / Execution	0 0.5 1 1.5 2 Rough riding (warning by yellow card) Very poor riding skills, serious lack of cooperation, very poor connection	Serious f	aults in me clear s with the on, very	4.5 <b>5</b> Some fau riding, Problems connectio	s with the	6.5 <b>7</b> 7.5 <b>8</b> Generally good riding style Horse generally submitting to the riding aids	8.5 9 9.5 <b>10</b> Elegant, effortless riding with nearly invisible aids
Gait quality	Serious beat or baland problems	ce	Minor beat o problems	or balance	Acceptab average r roomines	movements and	Good beat

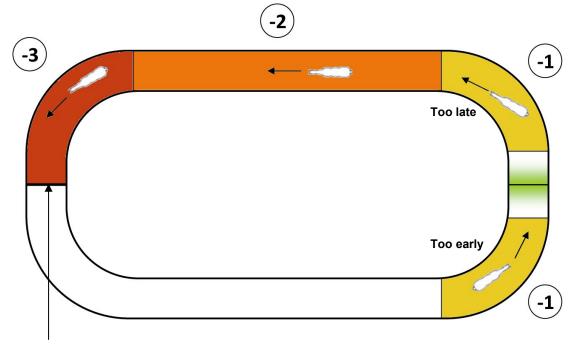
- The mark 0 is given when less than the equivalent of 1 long side in correct gait is shown
- If a yellow card is given for rough riding in any of the gaits / sections, the final mark for the whole performance can be reduced by 0.5 to 2 points

	-	Poor Derform	nance						aver: ormai	0		ligh av erform	•		Goo perf	od formano	се	Excel perfo		e	
	0	0.5	1	1.5	2	2.5	3	3.5	4	4.5	5	5.5	6	6.5	7	7.5	8	8.5	9	9.5	10
Transitions	w R (v ca	ransiti rong. ough varnin ard), v ding	riding g by	) yellow		Trans or trou seriou riding	ubles is fai	,	late	tran	sitior	ults in is, sor iding		in t	ransi nerall	nor fau tions, y good		No fa trans good	itions	, very	



# **Deductions by transitions**

The transition of gaits/sections should take place at the middle of the short side or at the speaker's command. A deduction must be made if the transition is too late or too early. The amount of the deduction depends on how late the transition was. This can be seen on the diagram below. Example: For a late transition that took place somewhere on the next long side (orange zone) -2 must be deducted. In finals and group classes the equivalent of the cumulative distance shown on the diagram will determine the amount of the deduction. Example: If it takes the equivalent distance of one bend and one long side to perform the transition a deduction of -3 must be made.



Transitions after this point will hit a firewall for only showing the half of the required distance or time (mark up to 3.0)

In lower classes (like V3, V5, V6 and F3) riders are allowed to go to the nearest curve for the transition to canter. Deductions for late transitions will only be made after that spot has been passed.

# **Required distance or time**

When the horse undoubtedly loses the gait in the preliminaries the mark can never be higher than 6.5 after a deduction has been made and, in the finals, never higher than 7.5 after a deduction has been made.

If the horse loses the gait the equivalent of the distance shown on the diagram will determine the amount of the deduction.

If the horse loses the gait longer than half round a firewall for only showing the half of the required distance or time (mark up to 3.0) applies. The mark must correspond to the gait quality on the part that is shown. Example: If the quality of the part shown is 5.0 the mark should be 1.5

If less than the equivalent of 1 long side is shown (consecutively), the mark 0 is given.

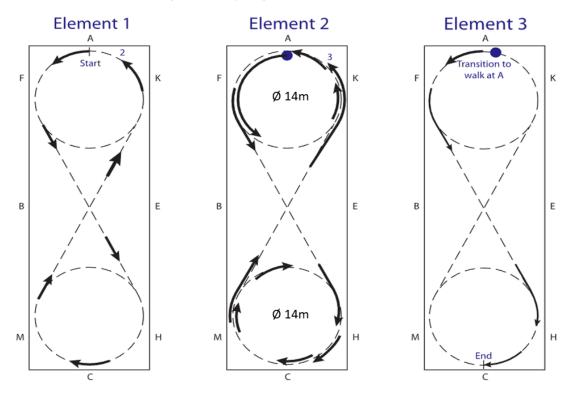


# **Figures Test FG1**

**General:** Level 1 – Requirements to fulfil: Connection, beat and relaxation. The horse should have a good beat, be relaxed and submit well to the riding aids. The rider should be in good contact with the horse and have a good seat.

				Fault s	ectio	า				Middle	e sect	ion					Good	sectio	n		
	0	0,5	1	1,5	2	2,5	3	3,5	4	4,5	5	5,5	6	6,5	7	7,5	8	8,5	9	9,5	10
Riding skills / Connection	by po se co	y yello oor rid erious	w ca ling s lack ation,		ry	Clear faults riding clear conne proble	in / ction		or pr se <i>ri</i> e	oblem: ousnes	s with ss of :	in riding the co the sho the the r	onnec		ho		nera	od ridir ly sub			
Beat / Balance	fr		tly lo	•		ns it, very				e beat, I balan		oblem	6		Go	od be	at an	d bala	nce		
Suppleness / Relaxation	S	tiffnes	s or t	ension	I			Predo	omina	antly / I	reaso	onable	supple	÷				y / rea istrain		ble	
Outline / Straightness		ery po nergy	oor ou	ıtline,	very	little		Clear outlin energ	e, lac		outlin corre	e faults ne, hor ectly be es and ght on	se ent on mostl	у	fau the	ılts, ho	orse o es an	ut cons correct d mos es	ly be	nt on	
Execution	V	ery un	ieven	speed	ł			Occa	siona	I unev	enne	ss in s	peed,		Ev	en an	d bala	anced	spee	ed,	

- The test can be ridden in either tölt or trot. If the rider shows trot, the rider should show rising trot on the correct diagonal and change diagonal at X.
- When a wrong route or a figure is ridden a deduction of -2 must be made.
- A final mark of 8 or higher can only be given if horse and rider fulfil all requirements.



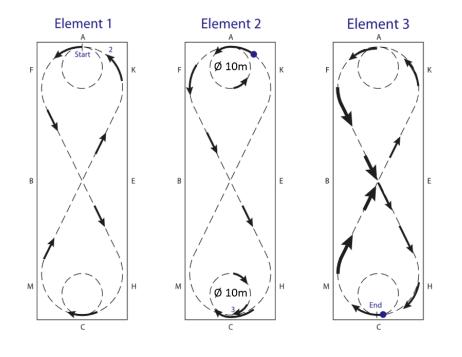


# Figures Test FG2

**General:** Level 2 – Requirements to fulfil: Connection, beat, relaxation, impulsion and straightness. The horse should have a good beat, be relaxed, well balanced and submit well to the riding aids. It should be able to go evenly on both reins and go straight on a straight line. The rider should be in good contact with the horse and have a good seat.

			F	ault se	ectior	n				Mid	dle se	ction					Go	od sec	tion		
	0	0,5	1	1,5	2	2,5	3	3,5	4	4,5	5	5,5	6	6,5	7	7,5	8	8,5	9	9,5	10
Riding skills / Connection	(v ca rie Ia	ough i varnin ard), v ding sl ick of o ery po	g by ery p kills, coope	yellow oor seriou eratior	ร 1,	Clear faults riding clear connec proble	in / ction			erally ( jeneral rid		omittin			Ver	mony y good ellent		nectio J	n		
Beat / Balance	fr	eat or equen neven	tly lo	sing th		ems, ait, ver	y	Goo occa		at, al bala	nce p	robler	ns			od bala n strid		and rh	nythm	ı	
Suppleness / Relaxation	s	tiffnes	s or t	ensior	ſ			Prec	lomir	nantly /	reas	onable	e supj	ole	Sup	ple, e	lastic	, unco	nstra	ained	
Outline / Straightness		lear fa nergy,				lack of ent	f	corre	ectly	ults in o bent o raight	n the	circles	s and		faul eve com	ts, ene nly on pletel	ergeti both y stra	t consi ic, hor reins aight o ulsion	se go and n a s	bing	t
Execution		ery un xtensio		•						nal une ension			•					nced s n requ			d

- The test should be ridden in tölt.
- When a wrong route or a figure is ridden a deduction of -2 must be made.
- A final mark of 8 or higher can only be given if horse and rider fulfil all requirements.



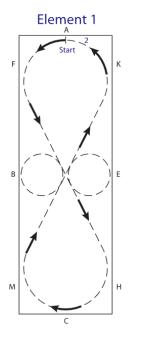


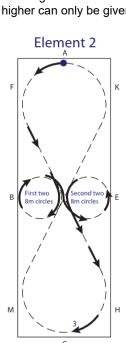
# **Figures Test FG3**

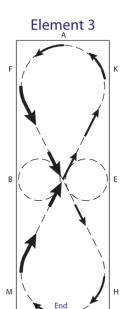
**General:** Level 3 – Requirements to fulfil: Connection, beat, relaxation, impulsion, straightness and collection. The horse should have a good beat, be relaxed, well balanced and be able to be collected when requested. The horse should submit well to the riding aids and be able to go evenly on both reins and go straight on a straight line. The rider should be in good contact with the horse and have a good seat.

			F	Fault se	ection					Mid	dle se	ction					G	ood se	ectic	n		
	0	0,5	1	1,5	2	2,5	3	3,5	4	4,5	5	5,5	6	6,5	7	7,5	8	8,5	9	9	9,5	10
Riding skills / Connection		Rough by yello poor ric serious coopera poor co	ow ca ling s lack ation	ird), ve skills, of , very			s in g /	ho		ierally genera rio		bmitti			Ver	mony y goo ellent	d cor	nnectio g	on			
Beat / Balance		Beat or frequer uneven	ntly Ic	sing tl			/	-	od bo casio	eat, nal ba	lance	probl	ems			od bal n strie		and r	hyt	hm,		
Suppleness / Relaxation		Stiffnes	s or	tensio	n					inantl <u>y</u> uncor			le		Ver	y sup	ple, e	elastic				
Outline / Straightness		Faults i little en			ack o	of ener	gy,	fau reii	ilts, h ns an	withou lorse g Id com line, s	joing iplete	evenly ly stra	y on b light c		hors and stra and a cl legs and	se go   com  light li   well   ear re s whe   light	ing ev pletel ne, g enga esting n req front	good venly v y strai ood b ged hi phas uester , self-c n requ	on igh ack ind e o d, e cari	both t on a bea part f the eleva	rein a aring with hinc ited	l
Execution		Very ur when re		-	d, no	exten	sion			onal ur ktensio								anced en req			good	d

- The test should be ridden in tölt.
- When a wrong route or a figure is ridden a deduction of -2 must be made.
- A final mark of 8 or higher can only be given if horse and rider fulfil all requirements.









### Shoeing and equipment check

### Checking bits and bridles

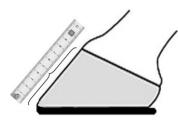
Bits and bridles must be checked to ensure it is in accordance with the rules and that the bits fit the horse's mouth properly. The same applies to the fitting and the tightness of the curb chain. Bits can be taken out of the horse's mouth for further examination if required.

### How to measure shoes

The shoes should be measured with a Vernier's calliper. Judges should measure the width of shoes in all positions around the shoe. The thickness is measured in the same way.

### How to weigh the protective material

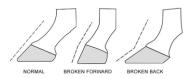
Judges should first make sure that the scales are adjusted to read zero and then calibrated. Using a reference weight should do this. Judges are allowed to shake the loose mud off boots before weighing.



### How to measure the length of a hoof

The length of the toe is determined by measuring the front of the hoof, in the centre, from the skin line on the lower side of the coronary band to the ground (shoe). This should preferably be done with a calibrated measuring tool.

### The angle and the length of the hoof



The angle of the hoof must be in line with the pastern and the length must be natural. If judges are dissatisfied about the length and/or the angle of the hoof they can dismiss the horse from the competition.

### Loss of a Shoe in Competition

If a horse loses a shoe or the shoeing becomes damaged during a test the rider must stop the performance. Whenever one of the judges judging the test is certain about the loss of a shoe and the rider continues riding, the judge must stop the performance of this combination.

- If this occurs during a preliminary round the rider is eliminated from the test and no marks are given.
- If this occurs in the finals or in a pace track test any marks and/or times earned before the loss of the shoe are kept including those from completed sections or runs. The rider receives a "0" for the remaining sections but is not eliminated.
- When the loss of a shoe is noticed in the equipment check, it will result in elimination in the preliminaries and in the final, it will result in a zero for the last section.



### Position of the saddle

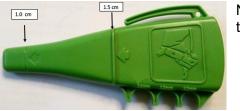
In principle any sort of saddle or saddle pad, which is suitable for the Icelandic horse, is allowed. Permissible equipment also includes saddle cloths, front girths, cruppers and saddle supports. The saddle should be placed on the horse so that a major part of the girth is placed on the sternum. The saddle should neither cover the shoulder blades nor be weight bearing on the lumbar region in the standing horse. If the saddle is too far back a warning can be given or the rider can be eliminated from a test depending on the place of the saddle.

### Tightness of the noseband

The noseband must not be too tight.

The tightness of the noseband is measured in the equipment check using a Noseband Taper Gauge or similar which must fit easily between the noseband and the front of the horse's nose (nasal midline). A space of at least 1.5 cm for Hanoverian/drop or Lever nosebands and at least 1 cm for English/combined nosebands must be kept between the noseband and the front of the horse's nose (nasal midline).





Noseband taper gauge



(upper & lower) minimum 1.0cm

Cavesson/English noseband and anatomical



nosebands minimum 1.0cm

Hanoverian (also known as drop or German) noseband minimum 1.5cm









Micklem bridle noseband & Lever noseband also minimum 1.5cm



### Mouth check and health issues

### Health of the horse

At international competitions an official veterinary surgeon must be appointed. At other competitions a veterinary surgeon should be available.

If judges are dissatisfied with the fitness of a horse, they should continue judging but ask for a veterinary check. They should also do this for horses coughing or looking weak. If there are any signs of injury or illness the official veterinary surgeon should be asked to decide whether or not the horse is fit to continue in the competition.

### How to perform the mouth check

Put on new non-sterile examination gloves. Check the tightness of the noseband. Ask the rider to put on the horse's head collar. Make contact with the horse. Start by looking at the outside of the mouth and the surroundings for visible injuries and blood in connection with the bridle. Stand in front of the horse, preferably. Start with gentle palpation of the mouth corners with your thumb on the inside and your index finger on the outside. Now you get the information whether the horse is sensitive to this palpation or not. Due to palpation most horses will open their mouth and when you bend over to one side you can easily look at the opposite inside of the mouth. Now you can get the information of the opposite buccal mucosa, opposite inside of the mouth corner, the tongue and palatum mucosa and also the bars on the side where you stand. Do it on both sides. If you have no clear sight of the mouth corners, you can turn each mouth corner inside out. If you see a bruise or swollen tissue on the bars palpate it gently, to find out if it is sensitive or not. If the horse is not cooperative with opening the mouth it might help to grasp the tongue and pull it out. Write down what you have seen. Thank the rider for the cooperation. Never forget: The aim of these checks is to ensure the horses' welfare. Be sure to act carefully. Act efficiently - if it takes too long it will bother horse and rider.

### Application of "Blood" Rule (G1.3.2(g))

### G1.3.2 Fitness to compete ...

g) Bleeding The welfare of the horse must be paramount in all competitions. At the moment a judge suspects that a horse is actively bleeding during a test the judge must therefore ask for an inspection on the horse which will be eliminated from the test when failing the check. When failing the check, the combination will be subject to disciplinary measures according to the relevant rules for breeding shows or sports competitions.

Recommended procedure to confirm bleeding during equipment check if there is doubt if the bleeding is "active":

- Wipe the area gently with a piece of white gauze.
- Discard the gauze.
- Touch the area gently with a second piece of white gauze.
- If there is a significant amount of fresh blood on the second piece of gauze the horse is bleeding.

The rider should receive the benefit of any doubt.

Use of current Vet form is mandatory. When failing the check according to the vet form the combination will be subject to disciplinary measures according to the relevant rules for breeding shows or sport competitions

(https://www.feif.org/sport-dept/documents/)



### Other practical items

### How to measure the tracks

Please refer to Sport Rules (S15 – Addendum 9: Drawings) for the exact measurements of the different tracks.

### Pace track

You will need a suitable tape measure to measure the length of the pace track. You should measure at least twice in the presence of the competition organizer. When in doubt about the gradient of the pace track, consult a surveyor. The organizer has to arrange for the presence of a surveyor if required. This is important if times from the event are to be recognized as official records. The purpose of the rule about the gradient is that the track must not be sloping down if records are to be recognized. When records in pace are to be recognized by FEIF, electronic time keeping is mandatory, start boxes have to be used in P1 and P3 plus a camera at the finish line and the wind speed has to be known. For record recognition there is a form to be filled out and to be signed by different officials. When starting boxes are used these have to be approved by the head judge. When starting boxes are used the length of the pace track shall be measured from an imaginary line inside the box, between the hinges of the doors.

### **Starting area**

A quite environment is required around the starting area. Riders and helpers must keep their voices down and the starter should do his job as quiet as possible.

### **Other tracks**

It is advisable to measure the dressage arena. Please keep in mind that both 20 x 40 m and 20 x 60 m tracks are allowed. Checks on the oval track are mostly for safety aspects; in particular the surface shall be checked for the presence of holes or large stones.

### Time keeping

Please refer to Sport Rules (S3.3 - Time keeping).

### Position of judges in the oval track

The aim is to give 5 judges a good position to judge speed and quality of gaits. In order to do this a swivel chair must be provided for each judge. It is important to have a writer available for each judge, especially with more than one horse on the track at a time. Secretaries should be suitable (i.e. speak a common language with the judge and be able to write notes for the judge). The judges should never be placed in a corner or too close to the track. When judging from outside the track it is important to be the right distance away, in particular not too close. If possible, judges should be placed slightly higher than the track and not too close to the corner.

### Long side markings in five-gait

Where situations such as narrow tracks, sharp curves or sloping long sides make the transition to pace difficult in five-gait tests, judges are advised to place the long side markings slightly further into the long sides than usual. It is up to the situation on each place to put the markings back on their original spot for other tests.

### **Reference material**

For more detailed descriptions on biomechanics and locomotion, as well as a listing of most common beat irregularities, please see the booklet "The gaits of the Icelandic Horse – basic definitions" published by Iceland Equestrian Association (LH) and FEIF in 2014. https://www.feif.org/Service/Documents/Sport.aspx



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# **Dividing chart**

2	)		3		4		4		5		5
20.0	10.0	30.		40.0	10.0	10.0	2.5	50.0	10.0	20.0	
19.5	9.8	29.		39.5	9.9	9.5	2.4	49.5	9.9	19.5	
19.0	9.5	29.		39.0	9.8	9.0	2.3	49.0	9.8	19.0	100000000
18.5	9.3	28.	5 9.5	38.5	9.6	8.5	2.1	48.5	9.7	18.5	
18.0	9.0	28.	9.3	38.0	9.5	8.0	2.0	48.0	9.6	18.0	
17.5	8.8	27.	5 9.2	37.5	9.4	7.5	1.9	47.5	9.5	17.5	3.5
17.0	8.5	27.	0 9.0	37.0	9.3	7.0	1.8	47.0	9.4	17.0	3.4
16.5	8.3	26.	5 8.8	36.5	9.1	6.5	1.6	46.5	9.3	16.5	3.3
16.0	8.0	26.		36.0	9.0	6.0	1.5	46.0	9.2	16.0	3.2
15.5	7.8	25.		35.5	8.9	5.5	1.4	45.5	9.1	15.5	3.1
15.0	7.5	25.		35.0	8.8	5.0	1.3	45.0	9.0	15.0	3.0
14.5	7.3	24.		34.5	8.6	4.5	1.1	44.5	8.9	14.5	2.9
14.0	7.0	24.		34.0	8.5	4.0	1.0	44.0	8.8	14.0	
13.5 13.0	6.8 6.5	23. 23.		33.5	8.4	3.5	0.9	43.5	8.7	13.5	
12.5	6.3	23.		33.0 32.5	8.3 8.1	3.0	0.8	43.0	8.6	13.0	
12.0	6.0	22.		32.5	8.0	2.5	0.6	42.5	8.5	12.5	
11.5	5.8	21.		31.5	7.9	2.0	0.5	42.0	8.4	12.0	
11.0	5.5	21.		31.0	7.8	1.5 1.0	0.4	41.5 41.0	8.3 8.2	11.5 11.0	
10.5	5.3	20.		30.5	7.6	0.5	0.3	41.0	8.1	10.5	
10.0	5.0	20.		30.0	7.5	0.0	0.0	40.0	8.0	10.0	
9.5	4.8	19.	5 6.5	29.5	7.4	0.0	0.0	39.5	7.9	9.5	1.9
9.0	4.5	19.	0 6.3	29.0	7.3			39.0	7.8	9.0	1.8
8.5	4.3	18.	5 6.2	28.5	7.1	1		38.5	7.7	8.5	1.7
8.0	4.0	18.	0 6.0	28.0	7.0			38.0	7.6	8.0	1.6
7.5	3.8	17.	5 5.8	27.5	6.9			37.5	7.5	7.5	1.5
7.0	3.5	17.	0 5.7	27.0	6.8	1		37.0	7.4	7.0	1.4
6.5	3.3	16.	5 5.5	26.5	6.6			36.5	7.3	6.5	1.3
6.0	3.0	16.		26.0	6.5			36.0	7.2	6.0	1.2
5.5	2.8	15.		25.5	6.4			35.5	7.1	5.5	1.1
5.0	2.5	15.		25.0	6.3			35.0	7.0	5.0	1.0
4.5	2.3	14.		24.5	6.1			34.5	6.9	4.5	0.9
4.0	2.0	14.		24.0	6.0			34.0	6.8	4.0	0.8
3.5 3.0	1.8 1.5	13. 13.		23.5	5.9			33.5	6.7	3.5	0.7
2.5	1.3	12.		23.0 22.5	5.8 5.6			33.0 32.5	6.6 6.5	3.0 2.5	0.6 0.5
2.0	1.0	12.	100000	22.0	5.5			32.0	6.4	2.0	0.3
1.5	0.8	11.		21.5	5.4			31.5	6.3	1.5	0.4
1.0	0.5	11.		21.0	5.3			31.0	6.2	1.0	0.2
0.5	0.3	10.		20.5	5.1			30.5	6.1	0.5	0.1
0.0	0.0	10.		20.0	5.0	1		30.0	6.0	0.0	0.0
		9.5	3.2	19.5	4.9			29.5	5.9		
		9.0	3.0	19.0	4.8			29.0	5.8		
		8.5		18.5	4.6			28.5	5.7		
		8.0		18.0	4.5			28.0	5.6		
		7.5		17.5	4.4			27.5	5.5		
		7.0		17.0	4.3			27.0	5.4		
		6.5		16.5	4.1			26.5	5.3		
		6.0 5.5		16.0	4.0			26.0	5.2		
		5.0		15.5 15.0	3.9			25.5 25.0	5.1		
		4.5		15.0	3.8 3.6			25.0	5.0 4.9		
		4.0		14.5	3.5			24.5	4.9		
		3.5		14.0	3.5			24.0	4.0		
		3.0		13.0	3.3			23.0	4.6		
		2.5		12.5	3.1			22.5	4.5		
		2.0		12.0	3.0			22.0	4.4		
		1.5		11.5	2.9			21.5	4.3		
		1.0	0.3	11.0	2.8	1		21.0	4.2		
		0.5	0.2	10.5	2.6			20.5	4.1		
				-		20				•	



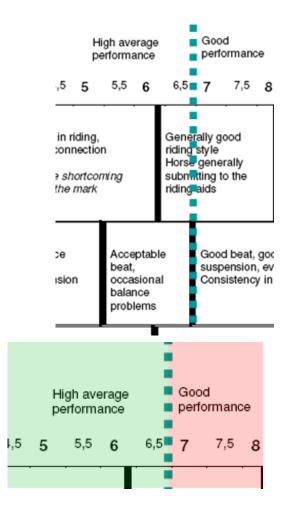
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6			6	6		7	10000			7
60.0	10.0	34.0	5.7	8.0 1.3	70.0	10.0	44.0	6.3	18.0	2.6
59.5	9.9	33.5	5.6	7.5 1.3	69.5	9.9	43.5	6.2	17.5	2.5
59.0	9.8	33.0	5.5	7.0 1.2	69.0	9.9	43.0	6.1	17.0	2.4
58.5	9.8	32.5	5.4	6.5 1.1	68.5	9.8	42.5	6.1	16.5	2.4
58.0	9.7	32.0	5.3	6.0 1.0	68.0	9.7	42.0	6.0	16.0	2.3
57.5	9.6	31.5	5.3	5.5 0.9	67.5	9.6	41.5	5.9	15.5	2.2
57.0	9.5	31.0	5.2	5.0 0.8 4.5 0.8	67.0	9.6	41.0	5.9	15.0	2.1
56.5	9.4	30.5	5.1	4.0 0.7	66.5	9.5	40.5	5.8	14.5	2.1
56.0	9.3	30.0	5.0	3.5 0.6	66.0	9.4	40.0	5.7	14.0	2.0
55.5	9.3	29.5	4.9	3.0 0.5	65.5	9.4	39.5	5.6	13.5	1.9
55.0	9.2	29.0	4.8	2.5 0.4	65.0	9.3	39.0	5.6	13.0	1.9
54.5	9.1	28.5	4.8	2.0 0.3	64.5	9.2	38.5	5.5	12.5	1.8
54.0	9.0	28.0	4.7	1.5 0.3	64.0	9.1	38.0	5.4	12.0	1.7
53.5	8.9	27.5	4.6	1.0 0.2	63.5	9.1	37.5	5.4	11.5	1.6
53.0	8.8	27.0	4.5	0.5 0.1	63.0	9.0	37.0	5.3	11.0	1.6
52.5	8.8	26.5	4.4	0.0 0.0	62.5	8.9	36.5	5.2	10.5	1.5
52.0	8.7	26.0	4.3		62.0	8.9	36.0	5.1	10.0	1.4
51.5	8.6	25.5	4.3		61.5	8.8	35.5	5.1	9.5	1.4
51.0	8.5	25.0	4.2		61.0	8.7	35.0	5.0	9.0	1.3
50.5	8.4	24.5	4.1		60.5	8.6	34.5	4.9	8.5	1.2
50.0	8.3	24.0	4.0		60.0	8.6	34.0	4.9	8.0	1.1
49.5	8.3	23.5	3.9		59.5	8.5	33.5	4.8	7.5	1.1
49.0	8.2	23.0	3.8		59.0	8.4	33.0	4.7	7.0	1.0
48.5	8.1	22.5	3.8		58.5	8.4	32.5	4.6	6.5	0.9
48.0	8.0	22.0	3.7		58.0	8.3	32.0	4.6	6.0	0.9
47.5	7.9	21.5 21.0	3.6 3.5		57.5	8.2 8.1	31.5	4.5 4.4	5.5 5.0	0.8 0.7
47.0 46.5	7.8 7.8		3.5		57.0	8.1	31.0			
46.0	7.0	20.5 20.0	3.4		56.5 56.0	8.0	30.5 30.0	4.4 4.3	4.5 4.0	0.6 0.6
46.0	7.6	19.5	3.3		55.5	7.9	29.5	4.3	3.5	0.5
45.0	7.5	19.0	3.2		55.0	7.9	29.0	4.1	3.0	0.3
43.0	7.4	18.5	3.1		54.5	7.8	29.0	4.1	2.5	0.4
44.0	7.3	18.0	3.0		54.0	7.7	28.0	4.0	2.0	0.4
43.5	7.3	17.5	2.9		53.5	7.6	27.5	3.9	1.5	0.2
43.0	7.2	17.0	2.8		53.0	7.6	27.0	3.9	1.0	0.1
42.5	7.1	16.5	2.8		52.5	7.5	26.5	3.8	0.5	0.1
42.0	7.0	16.0	2.7		52.0	7.4	26.0	3.7	0.0	0.0
41.5	6.9	15.5	2.6		51.5	7.4	25.5	3.6		0.0
41.0	6.8	15.0	2.5		51.0	7.3	25.0	3.6		
40.5	6.8	14.5	2.4		50.5	7.2	24.5	3.5		
40.0	6.7	14.0	2.3		50.0	7.1	24.0	3.4		
39.5	6.6	13.5	2.3		49.5	7.1	23.5	3.4		
39.0	6.5	13.0	2.2		49.0	7.0	23.0	3.3		
38.5	6.4	12.5	2.1		48.5	6.9	22.5	3.2		
38.0	6.3	12.0	2.0		48.0	6.9	22.0	3.1		
37.5	6.3	11.5	1.9		47.5	6.8	21.5	3.1		
37.0	6.2	11.0	1.8		47.0	6.7	21.0	3.0		
36.5	6.1	10.5	1.8		46.5	6.6	20.5	2.9		
36.0	6.0	10.0	1.7		46.0	6.6	20.0	2.9		
35.5	5.9	9.5	1.6		45.5	6.5	19.5	2.8		
35.0	5.8	9.0	1.5		45.0	6.4	19.0	2.7		
34.5	5.8	8.5	1.4		44.5	6.4	18.5	2.6		



### How to read the scale

	Poor perform	ance						avera orman			gh ave Informa			Good perfo	rmanc	æ	Exce perfo	llent rman	æ	
(	0,5	1	1,5	2	2,5	3	3,5	4	4,5	5	5,5	6	6,5	7	7,5	8	8,5	9	9,5	10
Riding skills / Connection	Rough rie by yellow Very poo serious la cooperat connectio	r ridir ack of ion, v	) ig skill:	в,	7	Prol he se	blems <i>riousn</i>	with th ess of	ults in r ne coni the sh ce the	nection			riding Horse	rally go style gener itting to aids	ally		Harmo Very ( conne Excell	pood ction	ling	
						_				_		_	$\rightarrow$							
Beat / Balance	Very poo suspensi gait, very	on, fr	equent	ly los	sing the		probl	orba ems, lesus	lance pensio	n	Acce beat, occa balar probl	, ision nce	al	suspe	ension	, eve	d balan en stride keeping	s		
Suppleness / Relaxation	Very mu	or ter	nsion				r tensio d in m		ents			minanti nable s			Good	supple rhyth nstrai		k		
Outline / Movements	Very much stiffness or Very poor outline, very very little energy. little								it s, clea itline, li		aver	age	ults in o movem niness,		fault good good	ts, ro d mo d im	without oomy ar ovemen pulsion good e	ts, en	g stride ergetic, back	s,
											-						Much	expre	ession	
Execution	Only half time show		e requi	red o	listance	or									Req	uireo	d tempo			

Determine the first firewall the performance is hitting, that is the next **thick** line to the right of the *restriction / requirement* box you apply



Draw an imaginary line straight up from the firewall and let it cross the scale bar. In this case the line is crossing the bar between 6.5 and 7.0

Only marks on the left side of the crossing line can be given, in this case the highest possible mark is 6.5

